



**STRUCTURE 101**  
 This structure applies to the following tournaments:  
 \$60 NLH, \$80 NLH, \$100 NLH, \$60 Mini Maker \$60 X-Stack, \$100 Bounty, \$200 Mulligan  
 Starting Stack - 10,000 Level Length - 20 minutes

Level	Small Blind	Large Blind
1	100	200
2	200	400
3	300	600
4	400	800
<b>10 Minute Break - End of Registration</b>		
5	500	1,000
6	800	1,600
7	1,000	2,000
8	1,500	3,000
<b>10 Minute Break - Remove 100 and 500 Chips</b>		
9	2,000	4,000
10	3,000	6,000
11	4,000	8,000
12	5,000	10,000
<b>10 Minute Break</b>		
13	10,000	20,000
14	15,000	30,000
15	20,000	40,000
16	50,000	100,000
<b>(additional levels added at Managements discretion)</b>		

**Mini Maker**

- 1 These events use a Mega Satellite-type payout; the primary winners get a fixed value prize; remaining prize pool funds are evenly split between the highest two placing participants who do not get the fixed value prize.
- 3 The fixed value prize for these events is ten times the player prize pool.
- 4 This event will pay out the maximum number of fixed value prizes available based on the amount of funds in the prize pool.
- 5 Does not qualify players for the Tournament of Celebrities.

**X-Stack**

- 1 Player starting stack is direct correlation to buy in amount. Player may chose to buy in for multiples of \$60 at same time. Every \$60 is equivalent to 1 starting stack with any one time purchase to be a maximum of \$300.
- 2 Players with multiple buy-ins at same time will have the number written on the top of their receipt. This will indicate the size of the players starting stack.
- 3 Follows X-Stack Payout Table.
- 4 Players are not allowed to hold receipts for re-entry nor will add-ons be allowed.
- 5 It's the players responsibility to ensure all purchased stacks are redeemed at the start of the tournament.
- 6 Early bird chip bonus does not apply.

**Bounty**

- 1 \$60 Bounty events use a \$20 bounty; the bounty for \$100 events is \$25.
- 2 All non-bounty payouts follow Standard Payout Table.
- 3 Bounty tournament and payout rules apply.
- 4 Bounty event participants are not eligible for chip bonuses, and cannot surrender chips.

**Mulligan**

- 1 Upon entry, each player will be issued a second receipt. This receipt will be marked by stamp or poker supervisor initials, the receipt will entitle the entrant to a second starting stack of chips to be used at their discretion
- 2 "Mulligan" stack is 15k chips.
- 3 "Mulligan" receipt must stay on table in full view or it may be void
- 4 Mulligan stack can be redeemed at any time between hands but must be redeemed by the end of the first break.
- 5 If not redeemed by the end of the first break, it hold no value and the bearer is not entitled to any further considerations.
- 6 Mulligan entrants are only eligible for chip bonus on their initial stack.

**STRUCTURE 210**

This structure applies to the following tournaments:  
\$115 1K Maker, \$230 2K Maker, \$345 3K Maker  
\$100 Monster X-Stack, \$75 Extended  
\$100 Tournament of Celebrities  
Starting Stack - 20000 Level Length - 30 minutes

Level	Big Blind Ante	Small Blind	Large Blind
1		100	200
2		200	400
3		300	600
<b>10 Minute Break</b>			
4		400	800
5		500	1000
6		800	1600
<b>10 Minute Break - End of Registration for all K-Maker tournaments</b>			
7	2000	1000	2000
8	3000	1500	3000
<b>End of Registration for Monster X-Stack / Extended</b>			
9	4000	2000	4000
<b>10 Minute Break - Remove 100 Chips</b>			
10	6000	3000	6000
11	8000	4000	8000
12	10000	5000	10000
<b>10 Minute Break - Remove 500 Chips</b>			
13	20000	10000	20000
14	30000	15000	30000
15	40000	20000	40000
<b>10 Minute Break - Remove 1000 Chips</b>			
16	80000	40000	80000
17	100000	50000	100000
<b>(additional levels added at Managements discretion)</b>			

**K Maker**

- 1 These events use a Mega Satellite-type payout; the primary winners get a fixed value prize; remaining prize pool funds are evenly split between the highest two placing participants who do not get the fixed value prize.
- 2 The fixed value prize for these events is ten times the player prize pool.
- 3 This event will pay out the maximum number of fixed value prizes available based on the amount of funds in the prize pool.
- 4 Does not qualify players for the Tournament of Celebrities

**Monster X-Stack**

- 1 Player starting stack is direct correlation to buy in amount. Player may chose to buy in for multiples of \$100 at same time. Every \$100 is equivalent to 1 starting stack with any one time purchase to be a maximum of \$500.
- 2 Players with multiple buy-ins at same time will have the number written on the top of their receipt. This will indicate the size of the players starting stack.
- 3 Follows X-Stack Payout Table.
- 4 Players are not allowed to hold receipts for re-entry nor will add-ons be allowed.
- 5 It's the players responsibility to ensure all purchased stacks are redeemed at the start of the tournament.
- 6 Early bird chip bonus does not apply.

**Tournament of Celebrities**

- 1 Only players that qualify according to the rules may participate in this event.



**STRUCTURE 210 5K**  
 This structure applies to the following tournament(s):  
**\$575 5K Maker**  
 Starting Stack - 20000    Level Length - 40 minutes

Level	Big Blind Ante	Small Blind	Large Blind
1		100	200
2		200	400
3		300	600
<b>10 Minute Break</b>			
4		400	800
5		500	1000
6		800	1600
<b>10 Minute Break - End of Registration for all K-Maker tournaments</b>			
7	2000	1000	2000
8	3000	1500	3000
9	4000	2000	4000
<b>10 Minute Break - Remove 100 Chips</b>			
10	6000	3000	6000
11	8000	4000	8000
12	10000	5000	10000
<b>10 Minute Break - Remove 500 Chips</b>			
13	20000	10000	20000
14	30000	15000	30000
15	40000	20000	40000
<b>10 Minute Break - Remove 1000 Chips</b>			
16	80000	40000	80000
17	100000	50000	100000
<b>(additional levels added at Managements discretion)</b>			

***K Maker***

- <sup>1</sup> These events use a Mega Satellite-type payout; the primary winners get a fixed value prize; remaining prize pool funds awarded to the next place finisher.
- <sup>2</sup> The fixed value prize for these events is ten times the player prize pool.
- <sup>3</sup> This event will pay out the maximum number of fixed value prizes available based on the amount of funds in the prize pool.



**STRUCTURE 210 DB**  
 This structure applies to the following tournament(s):  
**\$150 Double Bounty**  
 Starting Stack - 20000    Level Length - 30 minutes

Level	Big Blind Ante	Small Blind	Large Blind
1		100	200
2		200	400
3		300	600
4		400	800
<b>10 Minute Break - End of Registration</b>			
5	1000	500	1000
6	1600	800	1600
7	2000	1000	2000
8	3000	1500	3000
<b>10 Minute Break</b>			
9	4000	2000	4000
10	6000	3000	6000
11	8000	4000	8000
12	10000	5000	10000
<b>10 Minute Break - Remove 100 and 500 Chips</b>			
13	20000	10000	20000
14	30000	15000	30000
15	40000	20000	40000
<b>10 Minute Break - Remove 1000 Chips</b>			
16	80000	40000	80000
17	100000	50000	100000
<b>(additional levels added at Managements discretion)</b>			

**Double Bounty**

- 1 Double Bounty events feature a \$50 bounty prize.
- 2 All non-bounty payouts follow Standard Payout Table.
- 3 Bounty payout rules apply.
- 4 Bounty event participants are not eligible for chip bonuses, and cannot surrender chips.



**STRUCTURE 330**  
 This structure applies to the following tournaments:  
**\$300 Mega Stack, \$500 Mega Stack**  
 Starting Stack - 30,000    Level Length - 40 Minutes

Level	Big Blind Ante	Small Blind	Large Blind
1		100	100
2		100	200
3		200	200
<b>10 Minute Break</b>			
4		200	400
5		300	600
6		400	800
<b>10 Minute Break - End of Registration</b>			
7	1000	500	1000
8	1200	600	1200
<b>40 Minute Dinner Break</b>			
9	2000	1000	2000
10	3000	1500	3000
<b>10 Minute Break - Remove 100 and 500 Chips</b>			
11	4000	2000	4000
12	6000	3000	6000
13	8000	4000	8000
<b>10 Minute Break - Remove 500 Chips</b>			
14	12000	6000	12000
15	16000	8000	16000
16	20000	10000	20000
<b>10 Minute Break - Remove 1000 Chips</b>			
17	30000	15000	30000
18	50000	25000	50000
19	100000	50000	100000
<b>10 Minute Break</b>			
20	200000	100000	200000
21	400000	200000	400000
22	600000	300000	600000
<b>(additional levels added at Managements discretion)</b>			



**STRUCTURE 330 DS**  
 This structure applies to the following tournament(s):  
**\$150 Double Stack**  
 Starting Stack - 20,000      Level Length - 30 Minutes

Level	Big Blind Ante	Small Blind	Large Blind
1		100	100
2		100	200
3		200	200
<b>10 Minute Break</b>			
4		200	400
5		300	600
6		400	800
<b>10 Minute Break - End of Registration</b>			
7	1000	500	1000
8	1200	600	1200
9	2000	1000	2000
<b>10 Minute Break - Remove 500 Chips</b>			
11	4000	2000	4000
12	6000	3000	6000
13	8000	4000	8000
<b>10 Minute Break - Remove 1000 Chips</b>			
14	12000	6000	12000
15	16000	8000	16000
16	20000	10000	20000
<b>10 Minute Break</b>			
17	30000	15000	30000
18	50000	25000	50000
19	100000	50000	100000
<b>10 Minute Break</b>			
20	200000	100000	200000
21	400000	200000	400000
22	600000	300000	600000
<b>(additional levels added at Managements discretion)</b>			



**STRUCTURE 330 MM**  
 This structure applies to the following tournament(s):  
**\$150 Mini Mega**  
 Starting Stack - 30,000    Level Length - 20 Minutes

Level	Big Blind Ante	Small Blind	Large Blind
1		100	100
2		100	200
3		200	200
4		200	400
5		300	600
6		400	800
<b>10 Minute Break - End of Registration</b>			
7	1000	500	1000
8	1200	600	1200
9	2000	1000	2000
10	3000	1500	3000
11	4000	2000	4000
12	6000	3000	6000
<b>10 Minute Break - Remove 100 and 500 Chips</b>			
13	8000	4000	8000
14	12000	6000	12000
15	16000	8000	16000
16	20000	10000	20000
17	30000	15000	30000
18	50000	25000	50000
<b>10 Minute Break - Remove 1000 Chips</b>			
19	100000	50000	100000
20	200000	100000	200000
21	400000	200000	400000
22	600000	300000	600000
<b>(additional levels added at Managements discretion)</b>			