



STRUCTURE 101

This structure applies to the following tournaments:
 \$60 NLH, \$80 NLH, \$100 NLH, \$60 Mini Maker \$60 X-Stack, \$75 Bounty, \$100 Mulligan

Starting Stack - 10,000 Level Length - 20 minutes

Level	Small Blind	Large Blind
1	100	200
2	200	400
3	300	600
4	400	800
10 Minute Break - End of Registration		
5	500	1,000
6	800	1,600
10 Minute Break - Remove 100 Chips		
7	1,000	2,000
8	1,500	3,000
9	2,000	4,000
10 Minute Break - Remove 500 Chips		
10	4,000	8,000
11	5,000	10,000
12	10,000	20,000
13	15,000	30,000
14	20,000	40,000
15	50,000	100,000
(additional levels added at Managements discretion)		

Mini Maker

- 1 These events use a Mega Satellite-type payout; the primary winners get a fixed value prize; remaining prize pool funds are evenly split between the highest two placing participants who do not get the fixed value prize.
- 3 The fixed value prize for these events is ten times the player prize pool.
- 4 This event will pay out the maximum number of fixed value prizes available based on the amount of funds in the prize pool.
- 5 Does not qualify players for the Tournament of Celebrities.

X-Stack

- 1 Player starting stack is direct correlation to buy in amount. Player may chose to buy in for multiples of \$60 at same time. Every \$60 is equivalent to 1 starting stack with any one time purchase to be a maximum of \$300.
- 2 Players with multiple buy-ins at same time will have the number written on the top of their receipt. This will indicate the size of the players starting stack.
- 3 Follows X-Stack Payout Table.
- 4 Players are not allowed to hold receipts for re-entry nor will add-ons be allowed.
- 5 It's the players responsibility to ensure all purchased stacks are redeemed at the start of the tournament.
- 6 Early bird chip bonus does not apply.

Bounty

- 1 \$60 Bounty events use a \$20 bounty; the bounty for \$75 events is \$25.
- 2 All non-bounty payouts follow Standard Payout Table.
- 3 Bounty tournament and payout rules apply.
- 4 Bounty event participants are not eligible for chip bonuses, and cannot surrender chips.

Mulligan

- 1 Upon entry, each player will be issued a second receipt. This receipt will be marked by stamp or poker supervisor initials, the receipt will entitle the entrant to a second starting stack of chips to be used at their discretion
- 2 "Mulligan" stack is 10k chips.
- 3 "Mulligan" receipt must stay on table in full view or it may be void
- 4 Mulligan stack can be redeemed at any time between hands but must be redeemed by the end of the first break.
- 5 If not redeemed by the end of the first break, it hold no value and the bearer is not entitled to any further considerations.
- 6 Mulligan entrants are only eligible for chip bonus on their initial stack.

STRUCTURE 210

This structure applies to the following tournaments:
\$115 1K Maker, \$230 2K Maker, \$345 3K Maker
\$100 Monster X-Stack, \$75 Extended
\$100 Tournament of Celebrities
Starting Stack - 20000 Level Length - 30 minutes

Level	Ante	Small Blind	Large Blind
1		100	200
2		200	400
3		300	600
10 Minute Break			
4		400	800
5	100	500	1000
6	200	800	1600
10 Minute Break - End of Registration for all K-Maker tournaments			
7	200	1000	2000
8	300	1500	3000
End of Registration for Monster X-Stack / Extended			
9	400	2000	4000
10 Minute Break - Remove 100 Chips			
10	500	3000	6000
11	500	4000	8000
12	1000	5000	10000
10 Minute Break - Remove 500 Chips			
13	1000	10000	20000
14	2000	15000	30000
15	4000	20000	40000
10 Minute Break - Remove 1000 Chips			
16	5000	40000	80000
17	5000	50000	100000
(additional levels added at Managements discretion)			

K Maker

- 1 These events use a Mega Satellite-type payout; the primary winners get a fixed value prize; remaining prize pool funds are evenly split between the highest two placing participants who do not get the fixed value prize.
- 2 The fixed value prize for these events is ten times the player prize pool.
- 3 This event will pay out the maximum number of fixed value prizes available based on the amount of funds in the prize pool.
- 4 Does not qualify players for the Tournament of Celebrities

Monster X-Stack

- 1 Player starting stack is direct correlation to buy in amount. Player may chose to buy in for multiples of \$100 at same time. Every \$100 is equivalent to 1 starting stack with any one time purchase to be a maximum of \$500.
- 2 Players with multiple buy-ins at same time will have the number written on the top of their receipt. This will indicate the size of the players starting stack.
- 3 Follows X-Stack Payout Table.
- 4 Players are not allowed to hold receipts for re-entry nor will add-ons be allowed.
- 5 It's the players responsibility to ensure all purchased stacks are redeemed at the start of the tournament.
- 6 Early bird chip bonus does not apply.

Tournament of Celebrities

- 1 Only players that qualify according to the rules may participate in this event.



STRUCTURE 210 5K
 This structure applies to the following tournament(s):
\$575 5K Maker
 Starting Stack - 20000 Level Length - 40 minutes

Level	Ante	Small Blind	Large Blind
1		100	200
2		200	400
3		300	600
10 Minute Break			
4		400	800
5	100	500	1000
6	200	800	1600
10 Minute Break - End of Registration for all K-Maker tournaments			
7	200	1000	2000
8	300	1500	3000
9	400	2000	4000
10 Minute Break - Remove 100 Chips			
10	500	3000	6000
11	500	4000	8000
12	1000	5000	10000
10 Minute Break - Remove 500 Chips			
13	1000	10000	20000
14	2000	15000	30000
15	4000	20000	40000
10 Minute Break - Remove 1000 Chips			
16	5000	40000	80000
17	5000	50000	100000
(additional levels added at Managements discretion)			

K Maker

- 1 These events use a Mega Satellite-type payout; the primary winners get a fixed value prize; remaining prize pool funds are evenly split between the highest two placing participants who do not get the fixed value prize.
- 2 The fixed value prize for these events is ten times the player prize pool.
- 3 This event will pay out the maximum number of fixed value prizes available based on the amount of funds in the prize pool.



STRUCTURE 210 DB
 This structure applies to the following tournament(s):
\$150 Double Bounty
 Starting Stack - 20000 Level Length - 30 minutes

Level	Ante	Small Blind	Large Blind
1		100	200
2		200	400
3		300	600
4		400	800
10 Minute Break - End of Registration			
5	100	500	1000
6	200	800	1600
7	200	1000	2000
8	300	1500	3000
10 Minute Break			
9	400	2000	4000
10	500	3000	6000
11	500	4000	8000
12	1000	5000	10000
10 Minute Break - Remove 100 and 500 Chips			
13	1000	10000	20000
14	2000	15000	30000
15	4000	20000	40000
10 Minute Break - Remove 1000 Chips			
16	5000	40000	80000
17	5000	50000	100000
(additional levels added at Managements discretion)			

Double Bounty

- 1 Double Bounty events feature a \$50 bounty prize.
- 2 All non-bounty payouts follow Standard Payout Table.
- 3 Bounty payout rules apply.
- 4 Bounty event participants are not eligible for chip bonuses, and cannot surrender chips.



STRUCTURE 330
 This structure applies to the following tournaments:
\$300 Mega Stack, \$500 Mega Stack
 Starting Stack - 30,000 Level Length - 40 Minutes

Level	Ante	Small Blind	Large Blind
1		25	50
2		50	100
3		100	200
10 Minute Break			
4	25	150	300
5	50	200	400
6	100	300	600
10 Minute Break - Remove 25 Chips End of Registration			
7	100	400	800
8	200	600	1200
40 Minute Dinner Break			
9	300	1000	2000
10	400	1500	3000
10 Minute Break - Remove 100 Chips			
11	500	2000	4000
12	1000	3000	6000
13	1000	4000	8000
10 Minute Break - Remove 500 Chips			
14	2000	6000	12000
15	3000	8000	16000
16	5000	10000	20000
10 Minute Break - Remove 1000 Chips			
17	5000	15000	30000
18	5000	25000	50000
19	10000	50000	100000
10 Minute Break			
20	20000	100000	200000
21	40000	200000	400000
22	50000	300000	600000
(additional levels added at Managements discretion)			



STRUCTURE 330 DS
 This structure applies to the following tournament(s):
\$150 Double Stack
 Starting Stack - 20,000 Level Length - 30 Minutes

Level	Ante	Small Blind	Large Blind
1		25	50
2		50	100
3		100	200
10 Minute Break			
4	25	150	300
5	50	200	400
6	100	300	600
10 Minute Break - Remove 25 Chips End of Registration			
7	100	400	800
8	200	600	1200
10 Minute Break			
9	300	1000	2000
10	400	1500	3000
10 Minute Break - Remove 100 Chips			
11	500	2000	4000
12	1000	3000	6000
13	1000	4000	8000
10 Minute Break - Remove 500 Chips			
14	2000	6000	12000
15	3000	8000	16000
16	5000	10000	20000
10 Minute Break - Remove 1000 Chips			
17	5000	15000	30000
18	5000	25000	50000
19	10000	50000	100000
10 Minute Break			
20	20000	100000	200000
21	40000	200000	400000
22	50000	300000	600000
(additional levels added at Managements discretion)			



STRUCTURE 330 MM
 This structure applies to the following tournament(s):
\$150 Mini Mega
 Starting Stack - 30,000 Level Length - 20 Minutes

Level	Ante	Small Blind	Large Blind
1		25	50
2		50	100
3		100	200
10 Minute Break			
4	25	150	300
5	50	200	400
6	100	300	600
10 Minute Break - Remove 25 Chips End of Registration			
7	100	400	800
8	200	600	1200
10 Minute Break			
9	300	1000	2000
10	400	1500	3000
10 Minute Break - Remove 100 Chips			
11	500	2000	4000
12	1000	3000	6000
13	1000	4000	8000
10 Minute Break - Remove 500 Chips			
14	2000	6000	12000
15	3000	8000	16000
16	5000	10000	20000
10 Minute Break - Remove 1000 Chips			
17	5000	15000	30000
18	5000	25000	50000
19	10000	50000	100000
10 Minute Break			
20	20000	100000	200000
21	40000	200000	400000
22	50000	300000	600000
(additional levels added at Managements discretion)			